

Brnění s80 - Dynasty

Napsal uživatel SlosMlster
Pátek, 22 Květen 2009 06:07

Dynasty Robe

Dynasty Robe

Všeobecný Set bonus

	Dynasty Tunic	Int-1, Men+1, Casting Spd. +12%, MaxMP +257, Darkness Resistance +8
	Dynasty Stockings	
	Dynasty Gloves	
	Dynasty Shoes	
	Dynasty Circlet	
	Dynasty Tunic	
	Specifický (class) Set Bonus	
	[Enchanter]	: Hierophant, Dominator, Doomcryer, Int-2, Men+2, Casting Spd. +15%, Maximum MP +100
	[Healer]	: Cardinal, Evas Saint, Shillien Sage, Int-2, Men+2, Casting Spd. +15%, Maximum MP +100
	[Summoner]	: Arcana Lord, Elemental Master, Summoner, Int-2, Men+2, Casting Spd. +15%, Maximum MP +100
	[Wizard]	: Archmage, Soultaker, Mystic Muse, Storm Sorcerer, Int-2, Men+2, Casting Spd. +15%, Maximum MP +100

Dynasty Heavy Armor

Dynasty Heavy Armor

Všeobecný Set bonus

	Dynasty Breastplate/Dynasty Platinum Plate	
	Con-1, Str+1, P. Def +4.6%, MaxHP +418, Darkness Resistance +6	
	With Shield: Increases probability of Poison and Bleed Prevention	

	Dynasty Gaiters
	Dynasty Gauntlets
	Dynasty Boots
	Dynasty Helmet
	Dynasty Shield

	Dynasty Breast Plate	Specifický (class) Set Bonus
-	Con-1, Str+2, P. Def +5.4%, World Master, Increase Darkness Resistance +8, decrease MP consumption +100	
-	Int-2, Men+2, P. Atk +5.4%, Summoner, Increase Darkness Resistance +8, decrease active skill MP cost +100	
-	Str+1, P. Def +5.4%, Dark Knight, Increase Darkness Resistance +8, received increased healing +100	
-	MaxHP +492, Increase Darkness Resistance +8, Critical Damage Chara. +100	
-	Shield Bonus Remains the same	

Dynasty Leather Armor

Dynasty Leather

Všeobecný Set bonus



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 Dynasty Leather Armor/Dynasty Jewel Leather Mail

 Con-1, Dex+1, Accuracy +1.72, Evasion +1.72, MaxHP +418, Darkness Resistance +6

 Dynasty Leather Leggings

 Dynasty Leather Gloves

 Dynasty Leather Boots

 Dynasty Leather Helmet

Dynasty Leather Armor **Specifický (class) Set Bonus**

 **[Bow Master]** : Sagittarius, Moonlight Sentinel, Ghost Sentinel, Trickster

 Con-2, Dex+2, Evasion +4.3, MaxHP +321. Increase Darkness Resistance +8, increase Atk Spd, in

 **[Dagger Master]** : Adventurer, Wind Rider, Ghost Hunter

 Con-2, Dex+2, Accuracy +4.3, MaxHP +492. Increase Darkness Resistance +8, increase hold resis

 **[Enchanter]** : Hierophant, Dominator, Doomcryer, Judicator

 Int-2, Men+2, Casting Spd. +15%, Maximum MP +321. Increase Darkness Resistance +8, decrease MP

 **[Force Master]** : Duelist, Grand Khavafari

 Con-2, Str+2, P. Atk +5.4%, MaxHP +492. Increase Darkness Resistance +8, decrease active skill l

 **[Weapon Master]** : Doombringer, Soul Hound, Titan, Dreadnought, Fortune Seeker, Maestro

 Con-2, Str+2, P. Atk +5.4%, MaxHP +492. Increase Darkness Resistance +8, Critical Damage Cha

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