

## Special Abilities - list

Přídavný efekt: Přidávání speciálních schopností na A-grade nebo S-grade zbraně má za následek větší damage při PvP

{slide=Vysvětlivky SA Vlastností}

- **Acumen** - Rychlost sesílání kouzel se zvýší o několik procent.
- **Anger** - Zvýší fyzický útok, zatímco sníží maximální HP o několik procent.
- **Back Blow** - Zvýší pravděpodobnost kritického útoku při útoku zezadu.
- **Bodily Blessing** - Šance seslat Bless the Body na cíl, pokud je použita světlá magie.
- **Cheap Shot** - Při normálním útoku je spotřeba MP nižší.
- **Conversion** - Zvýší maximální MP a sníží maximální HP.
- **Crt. Anger** - Sníží hráčovy HP, působí poškození během kritického útoku.
- **Crt. Bleed** - Procentuální šance, že cíl začne během kritického útoku krváčet.
- **Crt. Damage** - V průběhu kritického útoku způsobí větší zranění.
- **Crt. Drain** - Hráč během kritického útoku vstřebá HP cíle.
- **Crt. Poison** - Procentuální šance, že bude cíl během kritického útoku otráven.
- **Crt. Stun** - Procentuální šance na omráčení během kritického útoku.
- **Empower** - Zvýší sílu magie.
- **Evasion** - Zvýší evasion.
- **Focus** - Zvýší pravděpodobnost kritického zásahu.
- **Guidance** - Zvýší accuracy.
- **Haste** - Zvýší rychlost útoku.
- **Health** - Zvýší maximální HP o několik procent.
- **Light** - Sníží váhu zbraně.
- **Long Blow** - Zvýší dosah zbraně.
- **Magic Chaos** - Šance na seslání magie chaosu na cíl při použití temné magie.
- **Magic Damage** - Při zranění cíle magií přidá další zranění.
- **Magic Focus** - Šance na seslání Focus na cíl při použití světlé magie.
- **Magic Hold** - Šance na seslání Dryad Root na cíl při použití temné magie.
- **Magic Paralyze** - Při použití zraňující magie na cíl jej může s určitou pravděpodobností paralyzovat.
- **Magic Poison** - Šance na seslání Jedu na cíl při použití temné magie.
- **Magic Power** - Při útoku magií se zvýší spotřebované množství MP, stejně jako síla magie.
- **Magic Regeneration** - Při použití světlé magie regeneruje HP cíle.
- **Magic Silence** - Šance na seslání Silence na cíl při použití zraňující magie.
- **Magic Weakness** - Šance na seslání Weakness na cíl při použití temné magie.
- **Mana Up** - Zvýší maximální MP o několik procent.
- **Mental Shield** - Šance na seslání Mental Shield na cíl při použití světlé magie.
- **Miser** - Snižuje množství spotřebovaných soulshotů.
- **Quick Recovery** - Zkracuje dobu do dalšího použití.
- **Rsk. Evasion** - Zvyšuje Evasion při snížení HP.
- **Rsk. Focus** - Zvyšuje pravděpodobnost kritického útoku při snížení HP.
- **Rsk. Haste** - Zvyšuje rychlost útoku při snížení HP.
- **Wide Blow** - Rozšíří záběr útoku.

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

| {/slide} Typ (Název) Zbraň (Typ) (Level) |                            |                    |         |
|------------------------------------------|----------------------------|--------------------|---------|
| Blunt                                    | C                          | Stick of Faith (5) | Mana Up |
| Magic Hold                               |                            |                    |         |
| Magic Shield                             |                            |                    |         |
| C                                        | Battle Axe (5)             | Anger              |         |
| Rsk.Focus                                |                            |                    |         |
| Haste                                    |                            |                    |         |
| C                                        | Big Hammer (5)             | Health             |         |
| Rsk.Focus                                |                            |                    |         |
| Haste                                    |                            |                    |         |
| C                                        | Silver Axe (5)             | Anger              |         |
| Rsk.Focus                                |                            |                    |         |
| Haste                                    |                            |                    |         |
| C                                        | Skull Graver (5)           | Anger              |         |
| Health                                   |                            |                    |         |
| Rsk.Focus                                |                            |                    |         |
| C                                        | Dwarven War Hammer (6)     | Anger              |         |
| Health                                   |                            |                    |         |
| Haste                                    |                            |                    |         |
| C                                        | Club of Nature (7)         | Magic Hold         |         |
| Magic Mental Shield                      |                            |                    |         |
| Acumen                                   |                            |                    |         |
| C                                        | Mace of The Underworld (7) | Mana Up            |         |
| Magic Silence                            |                            |                    |         |
| Conversion                               |                            |                    |         |
| C                                        | Nirvana Axe (7)            | Magic Poison       |         |
| Magic Power                              |                            |                    |         |
| Magic Weakness                           |                            |                    |         |
| C                                        | Stick of Eternity (7)      | Empower            |         |
| Rsk., Evasion                            |                            |                    |         |
| Bless the Body                           |                            |                    |         |
| C                                        | War Axe (7)                | Anger              |         |
| Health                                   |                            |                    |         |
| Haste                                    |                            |                    |         |
| C                                        | Yaksa Mace (8)             | Anger              |         |

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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Health  
Rsk. Focus

**B**

**Heavy War Axe (9)**

Anger

Health  
Rsk. Focus

**B**

**Art of Battle Axe (10)**

Health

Rsk. Focus  
Haste

**B**

**Deadman's Glory (10)**

Anger

Health  
Haste

**A**

**Meteor Shower (11)**

Focus

Critical Bleed  
Rsk. Haste

**A**

**Elysian Axe (12)**

Health

Anger  
Critical Drain

**S**

**Arcana Mace (13)**

Acumen

MP Regeneration  
Mana Up

**S**

**Basalt Battlehammer (13)**

HP Drain

Health  
HP Regeneration

**Two-Handed Blunts**

**C**

**Crystal Staff (5)**

Rsk. Evasion

Mana Up  
Bodily Blessing

**C**

**Heavy Doom Axe (5)**

Magic Poison

Magic Weakness  
Magic Chaos

**C**

**Heavy Doom Hammer (5)**

Magic Regeneration

Mental Shield  
Magic Hold

**C**

**Cursed Staff (6)**

Magic Hold

Magic Poison  
Magic Weakness

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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|                 |                                       |                           |
|-----------------|---------------------------------------|---------------------------|
| <b>C</b>        | <b>Inferno Staff (7)</b>              | <b>Acumen</b>             |
| Magic Silence   |                                       |                           |
| Magic Paralyze  |                                       |                           |
| <b>C</b>        | <b>Paagrio Hammer (7)</b>             | <b>Rsk. Evasion</b>       |
| Magic Poison    |                                       |                           |
| Magic Weakness  |                                       |                           |
| <b>C</b>        | <b>Paradia Staff (7)</b>              | <b>Magic Regeneration</b> |
| Mental Shield   |                                       |                           |
| Magic Hold      |                                       |                           |
| <b>C</b>        | <b>Sage's Staff (7)</b>               | <b>Magic Hold</b>         |
| Magic Poison    |                                       |                           |
| Magic Weakness  |                                       |                           |
| <b>C</b>        | <b>Paagrio Axe (7)</b>                | <b>Mana Up</b>            |
| Magic Weakness  |                                       |                           |
| Magic Chaos     |                                       |                           |
| <b>C</b>        | <b>Deadman's Staff (8)</b>            | <b>Magic Regeneration</b> |
| Mental Shield   |                                       |                           |
| Magic Hold      |                                       |                           |
| <b>C</b>        | <b>Demon's Staff (8)</b>              | <b>Magic Poison</b>       |
| Magic Weakness  |                                       |                           |
| Magic Chaos     |                                       |                           |
| <b>C</b>        | <b>Ghoul's Staff (8)</b>              | <b>Rsk. Evasion</b>       |
| Mana Up         |                                       |                           |
| Bodily Blessing |                                       |                           |
| <b>B</b>        | <b>Sprite's Staff (9)</b>             | <b>Magic Regeneration</b> |
| Mental Shield   |                                       |                           |
| Magic Hold      |                                       |                           |
| <b>B</b>        | <b>Staff of Evil Spirit (10)</b>      | <b>Magic Focus</b>        |
| Bodily Blessing |                                       |                           |
| Magic Poison    |                                       |                           |
| <b>A</b>        | <b>Dasparion's Staff (11)</b>         | <b>Mana Up</b>            |
| Conversion      |                                       |                           |
| Acumen          |                                       |                           |
| <b>A</b>        | <b>Branch of The Mother Tree (12)</b> | <b>Conversion</b>         |

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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|                 |                         |                          |          |
|-----------------|-------------------------|--------------------------|----------|
| Magic Damage    | Acumen                  |                          |          |
| S               | Imperial Staff (13)     | Empower                  |          |
| MP Regeneration |                         |                          |          |
| Magic Hold      |                         |                          |          |
| S               | Dragon Hunter Axe (13)  | HP Regeneration          |          |
| Health          |                         |                          |          |
| HP Drain        |                         |                          |          |
| Bow             | C                       | Crystallized Ice Bow (5) | Guidance |
| Evasion         |                         |                          |          |
| Quick Recovery  |                         |                          |          |
| C               | Elemental Bow (5)       | Guidance                 |          |
| Miser           |                         |                          |          |
| Quick Recovery  |                         |                          |          |
| C               | Noble Elven Bow (6)     | Evasion                  |          |
| Miser           |                         |                          |          |
| Cheap Shot      |                         |                          |          |
| C               | Akat Long Bow (7)       | Guidance                 |          |
| Evasion         |                         |                          |          |
| Miser           |                         |                          |          |
| C               | Eminence Bow (8)        | Guidance                 |          |
| Miser           |                         |                          |          |
| Cheap Shot      |                         |                          |          |
| B               | Dark Elven Long Bow (9) | Evasion                  |          |
| Critical Bleed  |                         |                          |          |
| Miser           |                         |                          |          |
| B               | Bow of Peril (10)       | Guidance                 |          |
| Quick Recovery  |                         |                          |          |
| Cheap Shot      |                         |                          |          |
| A               | Carnage Bow (11)        | Light                    |          |
| Critical Bleed  |                         |                          |          |
| Mana Up         |                         |                          |          |
| A               | Soul Bow (12)           | Cheap Shot               |          |
| Quick Recovery  |                         |                          |          |
| Critical Poison |                         |                          |          |

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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|--------------------|------------------------------|--------------------------|-----------------------|
| <b>S</b>           | <b>Draconic Bow (13)</b>     | <b>Cheap Shot</b>        |                       |
| Focus              |                              |                          |                       |
| Critical Slow      |                              |                          |                       |
| <b>Dagger</b>      | <b>C</b>                     | <b>Cursed Dagger (5)</b> | <b>Critical Bleed</b> |
| Critical Poison    |                              |                          |                       |
| Rsk. Haste         |                              |                          |                       |
| <b>C</b>           | <b>Dark Elven Dagger (5)</b> | <b>Focus</b>             |                       |
| Back Blow          |                              |                          |                       |
| Rsk. Haste         |                              |                          |                       |
| <b>C</b>           | <b>Soulfire Dirk (6)</b>     | <b>Magic Hold</b>        |                       |
| Magic Silence      |                              |                          |                       |
| Mana Up            |                              |                          |                       |
| <b>C</b>           | <b>Stiletto (6)</b>          | <b>Critical Bleed</b>    |                       |
| Critical Poison    |                              |                          |                       |
| Rsk. Haste         |                              |                          |                       |
| <b>C</b>           | <b>Dark Screamer (7)</b>     | <b>Evasion</b>           |                       |
| Focus              |                              |                          |                       |
| Critical Bleed     |                              |                          |                       |
| <b>C</b>           | <b>Grace Dagger (7)</b>      | <b>Evasion</b>           |                       |
| Focus              |                              |                          |                       |
| Back Blow          |                              |                          |                       |
| <b>C</b>           | <b>Crystal Dagger (8)</b>    | <b>Critical Bleed</b>    |                       |
| Critical Poison    |                              |                          |                       |
| Critical Damage    |                              |                          |                       |
| <b>B</b>           | <b>Hell Knife (9)</b>        | <b>Mental Shield</b>     |                       |
| Magic Weakness     |                              |                          |                       |
| Magic Regeneration |                              |                          |                       |
| <b>B</b>           | <b>Kris (9)</b>              | <b>Evasion</b>           |                       |
| Focus              |                              |                          |                       |
| Back Blow          |                              |                          |                       |
| <b>B</b>           | <b>Demon's Sword (10)</b>    | <b>Critical Bleed</b>    |                       |
| Critical Poison    |                              |                          |                       |
| Critical Damage    |                              |                          |                       |
| <b>A</b>           | <b>Bloody Orchid (11)</b>    | <b>Focus</b>             |                       |

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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|                 |                     |                 |                |
|-----------------|---------------------|-----------------|----------------|
| Back Blow       |                     |                 |                |
| Critical Bleed  |                     |                 |                |
| A               | Soul Separator (12) | Guidance        |                |
| Critical Damage |                     |                 |                |
| Rsk. Haste      |                     |                 |                |
| S               | Angel Slayer (13)   | Crt. Damage     |                |
| HP Drain        |                     |                 |                |
| Haste           |                     |                 |                |
| Fists           | C                   | Chakram (5)     | Critical Drain |
| Critical Poison |                     |                 |                |
| Rsk. Haste      |                     |                 |                |
| C               | Fist Blade (6)      | Rsk. Evasion    |                |
| Rsk. Haste      |                     |                 |                |
| Haste           |                     |                 |                |
| C               | Knuckle Duster (8)  | Rsk. Evasion    |                |
| Rsk. Haste      |                     |                 |                |
| Haste           |                     |                 |                |
| C               | Great Pata (8)      | Critical Drain  |                |
| Critical Poison |                     |                 |                |
| Rsk. Haste      |                     |                 |                |
| B               | Arthro Nail (9)     | Critical Poison |                |
| Rsk. Evasion    |                     |                 |                |
| Rsk. Haste      |                     |                 |                |
| B               | Bellion Cestus (10) | Critical Drain  |                |
| Critical Poison |                     |                 |                |
| Rsk. Haste      |                     |                 |                |
| A               | Blood Tornado (11)  | Haste           |                |
| Focus           |                     |                 |                |
| Anger           |                     |                 |                |
| A               | Dragon Grinder (12) | Rsk. Evasion    |                |
| Guidance        |                     |                 |                |
| Health          |                     |                 |                |
| S               | Demon Splinter (13) | Focus           |                |
| Health          |                     |                 |                |
| Crt. Stun       |                     |                 |                |

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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|---------------|---------------------------|-------------------------|----------------------|
| <b>Pole</b>   | <b>C</b>                  | <b>Body Slasher (5)</b> | <b>Critical Stun</b> |
| Long Blow     |                           |                         |                      |
| Wide Blow     |                           |                         |                      |
| <b>C</b>      | <b>Orcish Glaive (5)</b>  | <b>Anger</b>            |                      |
| Critical Stun |                           |                         |                      |
| Long Blow     |                           |                         |                      |
| <b>C</b>      | <b>Scythe (5)</b>         | <b>Anger</b>            |                      |
| Critical Stun |                           |                         |                      |
| Light         |                           |                         |                      |
| <b>C</b>      | <b>Bec de Corbin (6)</b>  | <b>Critical Stun</b>    |                      |
| Long Blow     |                           |                         |                      |
| Light         |                           |                         |                      |
| <b>C</b>      | <b>Poleaxe (7)</b>        | <b>Wide Blow</b>        |                      |
| Long Blow     |                           |                         |                      |
| Critical Stun |                           |                         |                      |
| <b>C</b>      | <b>Scorpion (7)</b>       | <b>Anger</b>            |                      |
| Critical Stun |                           |                         |                      |
| Long Blow     |                           |                         |                      |
| <b>C</b>      | <b>Widow Maker (7)</b>    | <b>Critical Stun</b>    |                      |
| Long Blow     |                           |                         |                      |
| Wide Blow     |                           |                         |                      |
| <b>C</b>      | <b>Orcish Poleaxe (8)</b> | <b>Critical Stun</b>    |                      |
| Long Blow     |                           |                         |                      |
| Wide Blow     |                           |                         |                      |
| <b>B</b>      | <b>Great Axe (9)</b>      | <b>Anger</b>            |                      |
| Critical Stun |                           |                         |                      |
| Light         |                           |                         |                      |
| <b>B</b>      | <b>Lance (10)</b>         | <b>Anger</b>            |                      |
| Critical Stun |                           |                         |                      |
| Long Blow     |                           |                         |                      |
| <b>A</b>      | <b>Halberd (11)</b>       | <b>Haste</b>            |                      |
| Critical Stun |                           |                         |                      |
| Wide Blow     |                           |                         |                      |
| <b>A</b>      | <b>Tallum Glaive (12)</b> | <b>Guidance</b>         |                      |

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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Health  
Wide Blow

S  
Guidance  
Haste

Sword  
Focus  
Light

C  
Critical Damage  
Haste

C  
Critical Drain  
Critical Poison

C  
Back Blow  
Rsk. Evasion

C  
Critical Poison  
Haste

C  
Conversion  
Magic Paralyze

C  
Magic Power  
Magic Silence

C  
Focus  
Critical Damage

C  
Health  
Rsk. Haste

C  
Critical Drain  
Health

Saint Spear (13)

Health

C

Stormbringer (5)

Critical Anger

Katana (6)

Focus

Raid Sword (6)

Focus

Shamshir (6)

Guidance

Spirit Sword (6)

Critical Damage

Homunkulus's Sword (7)

Acumen

Sword of Whispering Death

Empower

Caliburs (7)

Guidance

Sword of Delusion (7)

Focus

Sword of Limit (7)

Guidance

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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|          |                               |               |
|----------|-------------------------------|---------------|
| <b>C</b> | <b>Sword of Nightmare (7)</b> | <b>Health</b> |
| Focus    |                               |               |
| Light    |                               |               |

|                 |                    |              |
|-----------------|--------------------|--------------|
| <b>C</b>        | <b>Tsurugi (7)</b> | <b>Focus</b> |
| Critical Damage |                    |              |
| Haste           |                    |              |

|                 |                              |              |
|-----------------|------------------------------|--------------|
| <b>C</b>        | <b>Samurai Longsword (8)</b> | <b>Focus</b> |
| Critical Damage |                              |              |
| Haste           |                              |              |

|                    |                              |               |
|--------------------|------------------------------|---------------|
| <b>B</b>           | <b>Sword of Valhalla (9)</b> | <b>Acumen</b> |
| Magic Weakness     |                              |               |
| Magic Regeneration |                              |               |

|           |                       |                 |
|-----------|-----------------------|-----------------|
| <b>B</b>  | <b>Keshanberk (9)</b> | <b>Guidance</b> |
| Focus     |                       |                 |
| Back Blow |                       |                 |

|                 |                               |              |
|-----------------|-------------------------------|--------------|
| <b>B</b>        | <b>Sword of Damascus (10)</b> | <b>Focus</b> |
| Critical Damage |                               |              |
| Haste           |                               |              |

|                |                             |                    |
|----------------|-----------------------------|--------------------|
| <b>A</b>       | <b>Elemental Sword (11)</b> | <b>Magic Power</b> |
| Magic Paralyze |                             |                    |
| Empower        |                             |                    |

|          |                          |                        |
|----------|--------------------------|------------------------|
| <b>A</b> | <b>Tallum Blade (11)</b> | <b>Critical Poison</b> |
| Haste    |                          |                        |
| Anger    |                          |                        |

|               |                               |                    |
|---------------|-------------------------------|--------------------|
| <b>A</b>      | <b>Sword of Miracles (12)</b> | <b>Magic Power</b> |
| Magic Silence |                               |                    |
| Acumen        |                               |                    |

|            |                                |                        |
|------------|--------------------------------|------------------------|
| <b>A</b>   | <b>Dark Legion's Edge (12)</b> | <b>Critical Damage</b> |
| Health     |                                |                        |
| Rsk. Focus |                                |                        |

|          |                             |              |
|----------|-----------------------------|--------------|
| <b>S</b> | <b>Forgotten Blade (13)</b> | <b>Haste</b> |
| Health   |                             |              |
| Focus    |                             |              |

|                          |          |                      |                        |
|--------------------------|----------|----------------------|------------------------|
| <b>Two-Handed Swords</b> | <b>C</b> | <b>Flamberge (5)</b> | <b>Critical Damage</b> |
|--------------------------|----------|----------------------|------------------------|

## SA - Seznam

Napsal uživatel koryn

Neděle, 10 Květen 2009 14:38

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|                 |                       |        |
|-----------------|-----------------------|--------|
| Focus           |                       |        |
| Light           |                       |        |
| C               | Berserker Blade (8)   | Focus  |
| Critical Damage |                       |        |
| Haste           |                       |        |
| B               | Great Sword (9)       | Health |
| Critical Damage |                       |        |
| Focus           |                       |        |
| A               | Dragon Slayer (12)    | Health |
| Critical Bleed  |                       |        |
| Critical Drain  |                       |        |
| S               | Heaven's Divider (13) | Haste  |
| Health          |                       |        |
| Focus           |                       |        |

## Dual Sword SA's

Speciální schopnosti u duálů jsou automaticky aplikované když je zbraň enchantovaná na +4 nebo více.

### SA's Description

C

**Crimson Sword\*Elven Long Sword** Accuracy will increase by 2.

C

**Elven Sword\*Elven Long Sword** PS will increase by 61 during a critical attack.

C

**Sword of Revolution\*Stormbringer** Maximum HP will increase by 25%.

C

**Sword of Revolution\*Elven Long Sword** Critical Hit will increase by 50.

C

**Elven Long Sword\*Elven Long Sword** Accuracy will increase by 4%.

C

**Stormbringer\*Stormbringer** Accuracy will increase by 2.

C

**Stormbringer\*Katana** Maximum HP will increase by 25%.

C

**Stormbringer\*Raid Sword** Atk. Spd. will increase by 2%.

C

**Stormbringer\*Shamshir** P. Atk. will increase by 49 during a critical attack.

C

**Stormbringer\*Spirit Sword** Critical attack will increase by 24.

C

**Katana\*Katana** Atk. Spd. will increase by 4%.

C

**Katana\*Raid Sword** P. Atk. will increase by 84 during a critical attack.

C

**Katana\*Spirit Sword** Accuracy will increase by 2.

C

**Raid Sword\*Raid Sword** Atk. Spd. will increase by 4%.

C

**Shamshir\*Katana** P. Atk. will increase by 84 during a critical attack.

C

**Shamshir\*Raid Sword** Critical will increase by 40.

C

**Shamshir\*Shamshir** Accuracy will increase by 2.

C

**Shamshir\*Spirit Sword** Maximum HP will increase by 25%.

C

**Spirit Sword\*Raid Sword** Critical will increase by 40.

C

**Spirit Sword\*Spirit Sword** Maximum HP will increase by 25%.

B

**Stormbringer\*Caliburs** Accuracy will increase by 5.

B

**Stormbringer\*Sword of Deception** Maximum HP will increase by 25%.

B

**Stormbringer\*Sword of Limit** Atk. will increase by 166 during a critical attack.

B

**Stormbringer\*Sword of Nightmare** will increase by 76.

B

**Stormbringer\*Tsurugi** Atk. Spd. will increase by 7%.

B

**Katana\*Caliburs** Accuracy will increase by 4.

B

**Katana\*Sword of Delusion** Maximum HP will increase by 25%.

B

**Katana\*Sword of Limit** P. Atk. will increase by 146 during a critical attack.

B

**Katana\*Sword of Nightmare** Atk. will increase by 65.

B

**Katana\*Tsurugi** Atk. Spd. will increase by 6%.

B

**Raid Sword\*Caliburs** Accuracy will increase by 4.

B

**Raid Sword\*Sword of Delusion** Maximum HP will increase by 25%.

B

**Raid Sword\*Sword of Limit** Atk. will increase by 146 during a critical attack.

B

**Raid Sword\*Sword of Nightmare** Atk. will increase by 65.

B

**Raid Sword\*Tsurugi** Atk. Spd. will increase by 6%.

B

**Shamshir\*Caliburs** Accuracy will increase by 4.

B

**Shamshir\*Sword of Delusion** Maximum HP will increase by 25%.

B

**Shamshir\*Sword of Limit** P. Atk. will increase by 146 during a critical attack.

B

**Shamshir\*Sword of Nightmare** Critical will increase by 65.

B

**Shamshir\*Tsurugi** Atk. Spd. will increase by 6%.

B

**Spirit Sword\*Caliburs** Accuracy will increase by 4.

B

**Spirit Sword\*Sword of Delusion** Maximum HP will increase by 25%.

B

**Spirit Sword\*Sword of Limit** Atk. will increase by 146 during a critical attack.

B

**Spirit Sword\*Sword of Nightmare** Critical will increase by 65.

B

**Spirit Sword\*Tsurugi** Atk. Spd. will increase by 6%.

B

**Caliburs\*Caliburs** P. Atk. will increase by 127 during a critical attack.

B

**Caliburs\*Sword of Delusion** Critical will increase by 54.

B

**Caliburs\*Sword of Limit** Maximum HP will increase by 25%.

B

**Caliburs\*Sword of Nightmare** Atk. Spd. will increase by 5%.

B

**Caliburs\*Tsurugi** Accuracy will increase by 4.

B

**Stormbringer\*Samurai Longsword** Accuracy will increase by 4.

B

**Sword of Delusion\*Sword of Delusion** Accuracy will increase by 4.

B

**Sword of Delusion\*Sword of Nightmare** P. Atk. will increase by 127 during a critical attack.

B

**Sword of Delusion**\***Tsurugi** Maximum HP will increase by 25%.

B

**Sword of Limit**\***Sword of Delusion** HP will increase by 25%.

B

**Sword of Limit**\***Sword of Limit** Atk. will increase by 127 during a critical attack.

B

**Sword of Limit**\***Sword of Nightmare** HP will increase by 54.

B

**Sword of Limit**\***Tsurugi** Atk. Spd. will increase by 5%.

B

**Sword of Nightmare**\***Sword of Nightmare** HP will increase by 54.

B

**Sword of Nightmare**\***Tsurugi** Spd. will increase by 5%.

B

**Tsurugi**\***Tsurugi** Critical will increase by 54.

B

**Katana**\***Samurai Long Sword** Atk. will increase by 106 during a critical attack.

B

**Raid Sword**\***Samurai Long Sword** Critical will increase by 43.

B

**Shamshir**\***Samurai Long Sword** Spd. will increase by 3.

B

**Spirit Sword**\***Samurai Long Sword** HP will increase by 25%.

B

**Caliburs**\***Samurai Long Sword** Spd. will increase by 5%.

B

**Sword of Delusion**\***Samurai Long Sword** Atk. will increase by 133 during a critical attack.

B

**Sword of Limit**\***Samurai Long Sword** Spd. will increase by 3.

B

**Sword of Nightmare\*Samurai Long Sword** MaxHP will increase by 25%.

B

**Tsurugi\*Samurai Long Sword** Critical will increase by 52.

B

**Samurai Long Sword\*Samurai Long Sword** Atk. Spd. will increase by 4%.

A

**Keshanberk\*Keshanberk** Atk. Spd. will increase by 8%. Inflicts additional damage to target during PvP.

A

**Keshanberk\*Damascus** Maximum HP will increase by 25% as well. Enhances damage to target during

A

**Damascus\*Damascus** Accuracy will increase by 6. Enhances damage to target during PvP.

S

**Tallum Blade\*Dark Legion's Edge** MaxHP +5%, MaxMP +20%, MaxCP +30% when enchanted by 4 or more.